

# Smart & Sustainable Cities 9 APRIL 2019









# "Business as usual" vs. Smart Urban Development

**Urban Sprawl** Compactness



Segregation — Integration



**Congestion** — Connectivity























Participatory tool

Community engagement

**Project upgrading** 





















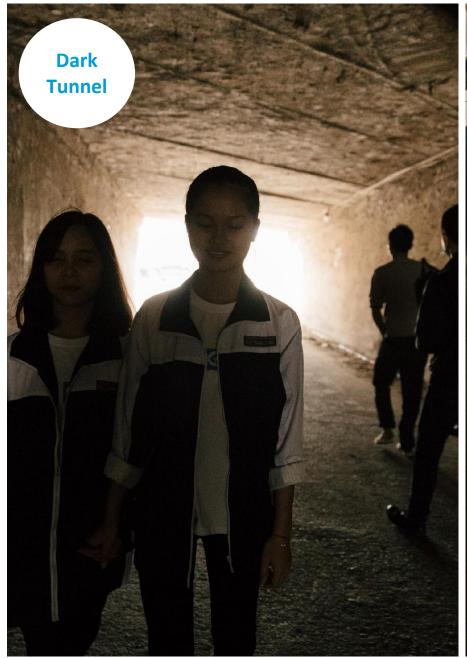


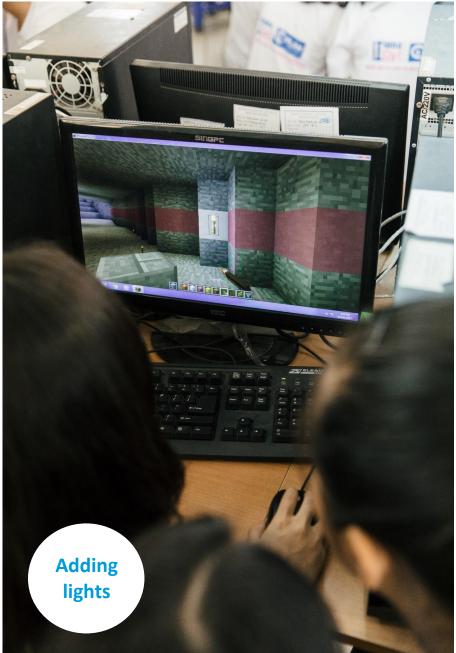






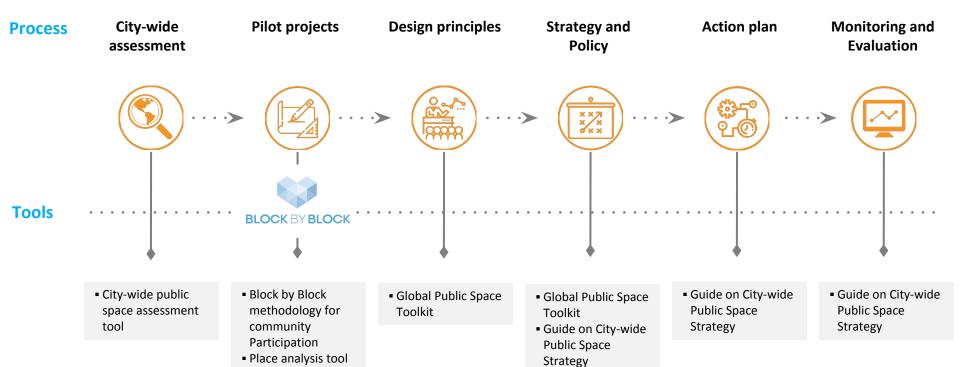












Compendium of best practices





Project Identification

Community Outreach

Workshop kick-start

Site Assesment Challenges and Opportunities

# Group Work Designing and Building

Final Consolidated Model

Concept Design

Community Presentaton

Detailed Design

- Tendering

Project Implementation

Maintenance

# Minecraft Tutorial

### **Minecraft Software**

- Controls and inventory
- Exploring the software using the site model

### **Building tutorial**

- Design and building process
- Specific building techniques





Charrette/workshop



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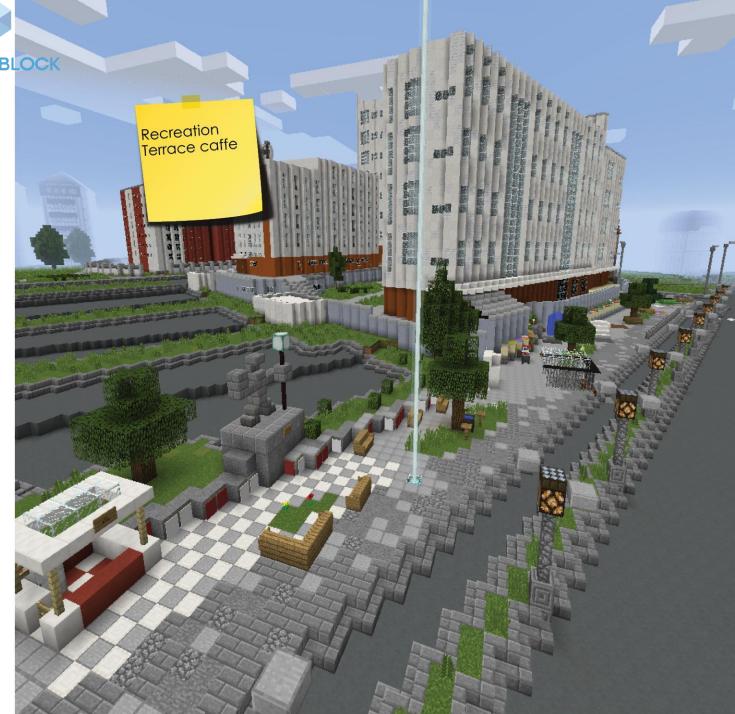
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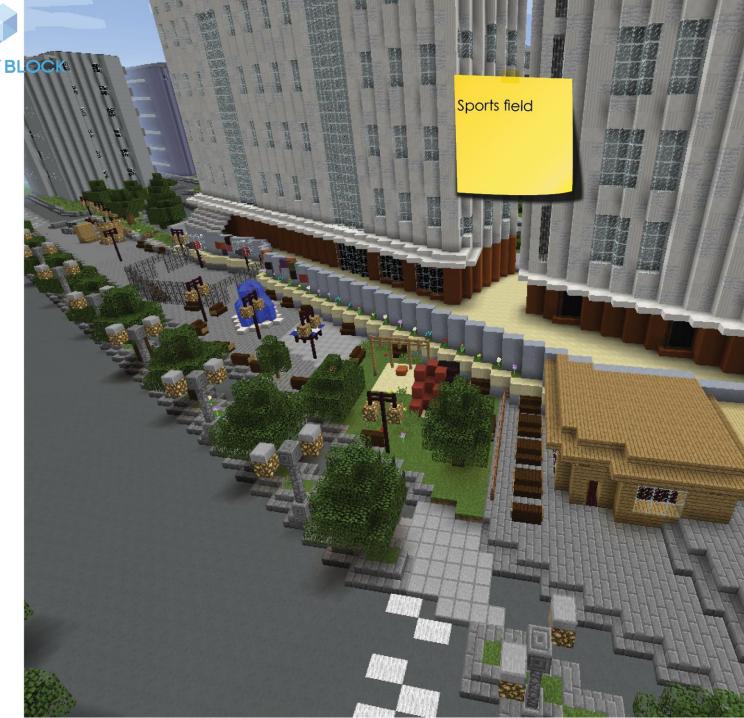
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### **BLOCK BY BLOCK IN PARIS - JUNE 2019**



### **Training of Trainers event**

- La Sorbonne students
- Urban practitioners



### THE NATURE OF CITIES

engages with a wide and diverse network of green city-builders to grow and share knowledge for better cities.





Contact us: <a href="mailto:info@blockbyblock.org">info@blockbyblock.org</a>

