CONVERGIN COMMERCE IN THE ENDEMIC PHASE



Lars Erik Lie
Associate Director, Public Affairs,
Ipsos Malaysia



Ganesan Periakaruppan Principle, Strategy3, Ipsos Malaysia

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GAME CHANGERS



AGENDA

Covid Accelerates
E-Commerce Adaption

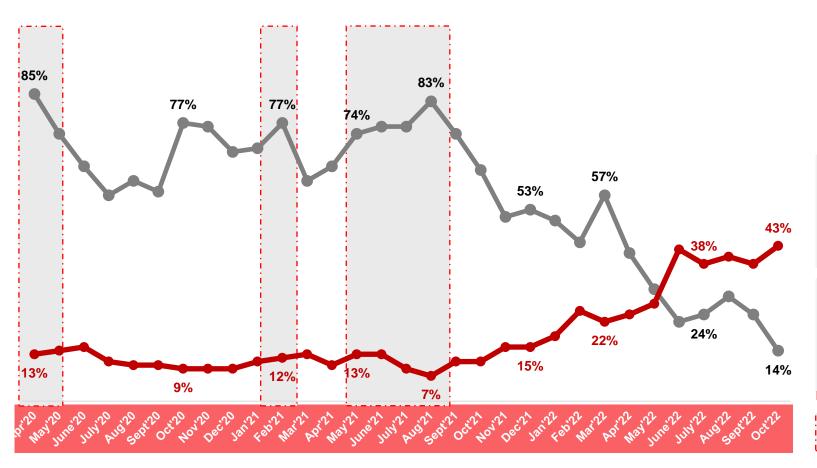
The Current E-Commerce
Landscape in MY

Converging Commerce



INFLATION REPLACES COVID AS KEY CONCERN

% of Malaysians worried about Covid-19 & Inflation





% Worried about inflation

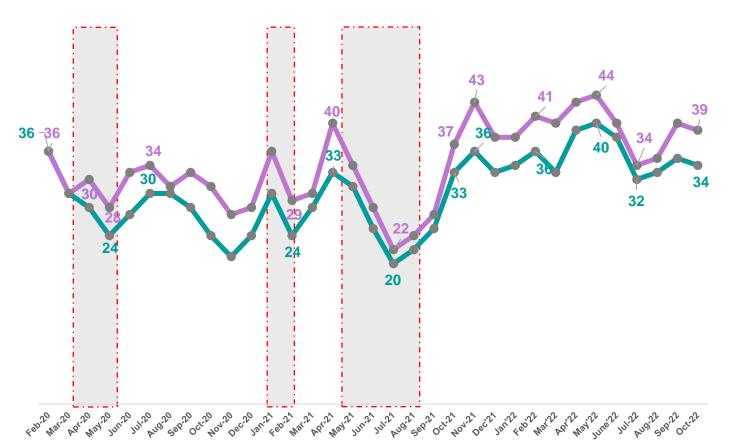


Boxes indicate period of strictest MCO



INFLATION LOOMS OVER HOUSEHOLD SPENDING RECOVERY

% More comfortable with making purchases compared to 6 months ago



Highest Lowest Household 59 - Jun'18 22 - July'21 purchases Major 53 - Jun'18 20 - July'21 purchases

% More comfortable

Boxes indicate period of strictest MCO



The survey is conducted monthly in 28 countries around the world via the Ipsos Online Panel system. Malaysia monthly sample is n=500

PANDEMIC SHIFTED GROCERY SHOPPING ONLINE

Channel used for grocery purchases

Malaysia





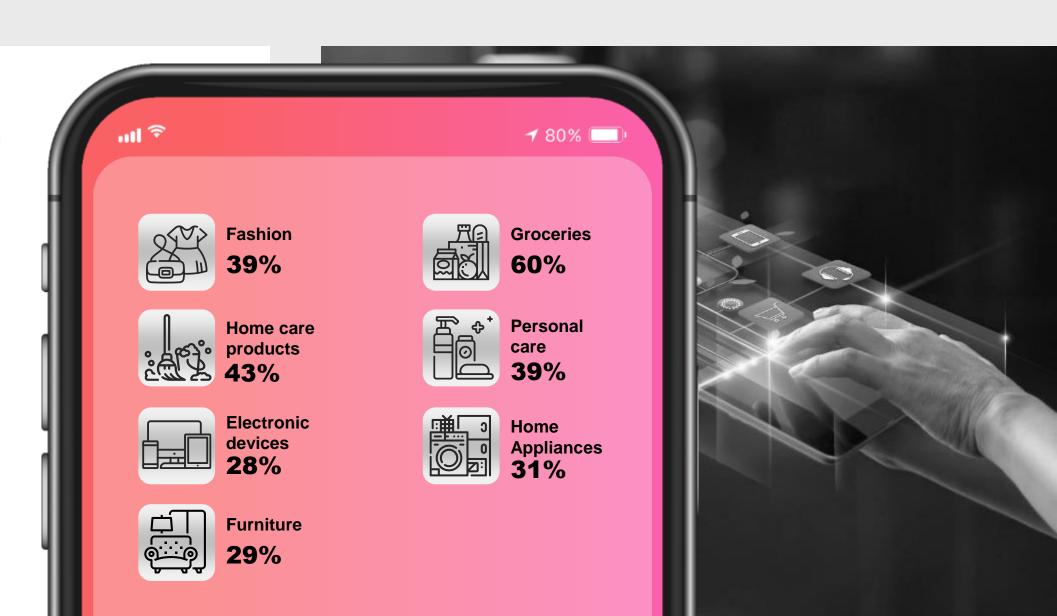


CONSUMERS HAVE MOVED ONLINE ACROSS CATEGORIES

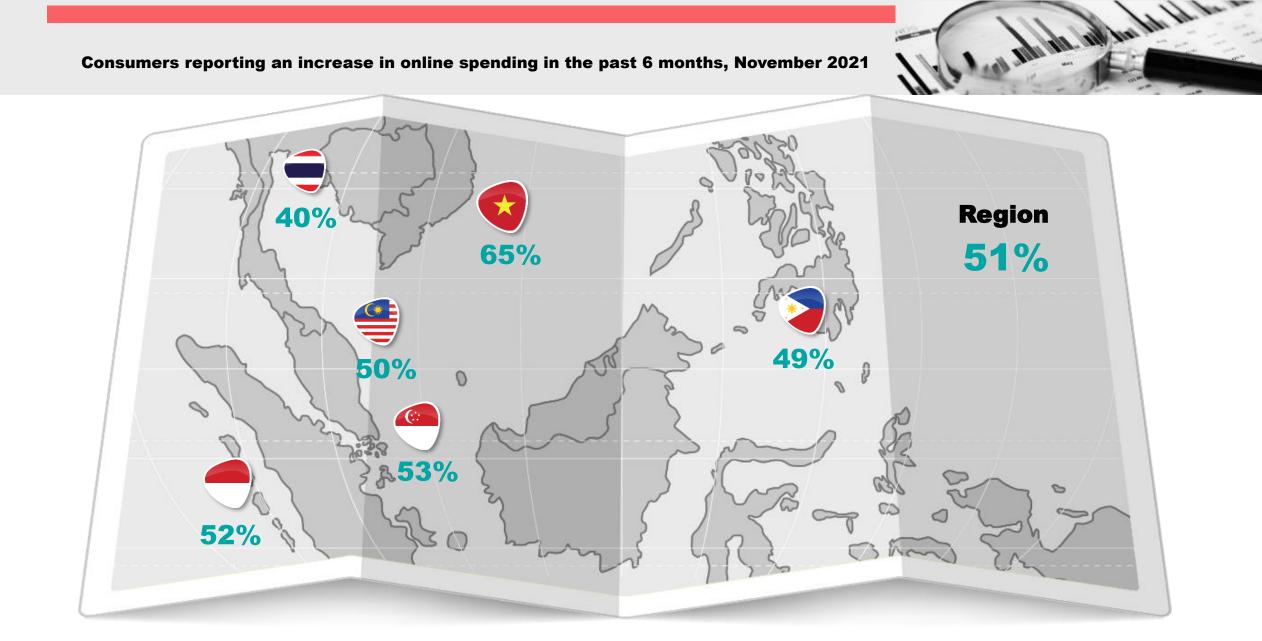
Category purchased online first time during pandemic

Malaysia





ACROSS SEA, ONLINE SPENDING ACCELERATED IN 2021

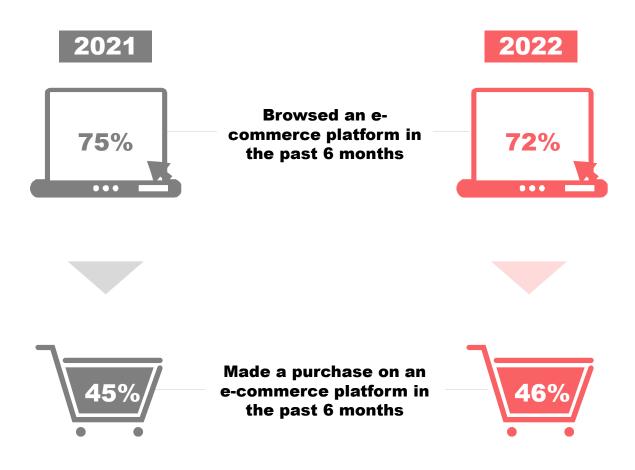


THE CURRENT E-COMMERCE LANDSCAPE IN MALAYSIA

GAME CHANGERS



E-COMMERCE USAGE STABLE AS PHYSICAL RETAIL REOPENS



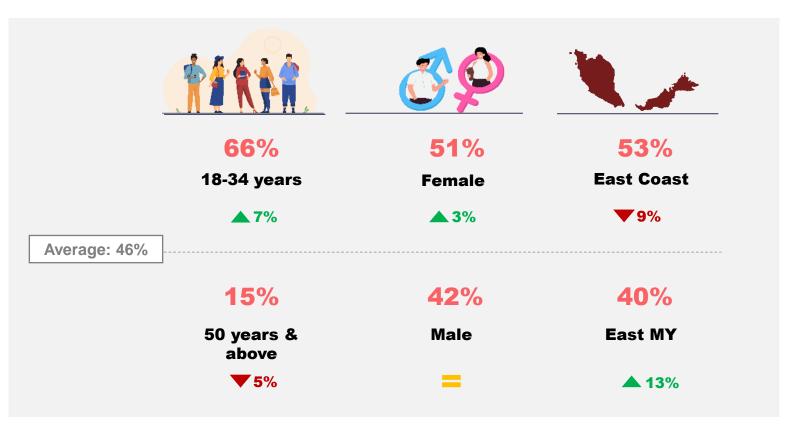
As life start to return to normal, it's evident that many elements of the 'new normal' continue to stick.

Almost half of Malaysians have made a recent purchase on an e-commerce platform, which is similar to one year ago when the pandemic was at its height.



DIVERGING ONLINE SHOPPING TRENDS BY LIFESTAGE

Made a purchase on an e-commerce platform in the past 6 months





The trends in online shopping are diverging between people at different life stages. Among young people, there's continued movement towards online shopping, while a drop among the 50+ segment indicate a return to pre covid habits.

East Coast states still have a higher share of ecommerce shoppers than any other region, but the regional differences are less distinct than in 2021.

A slight uptick in online shopping among women - for men it remains unchanged.

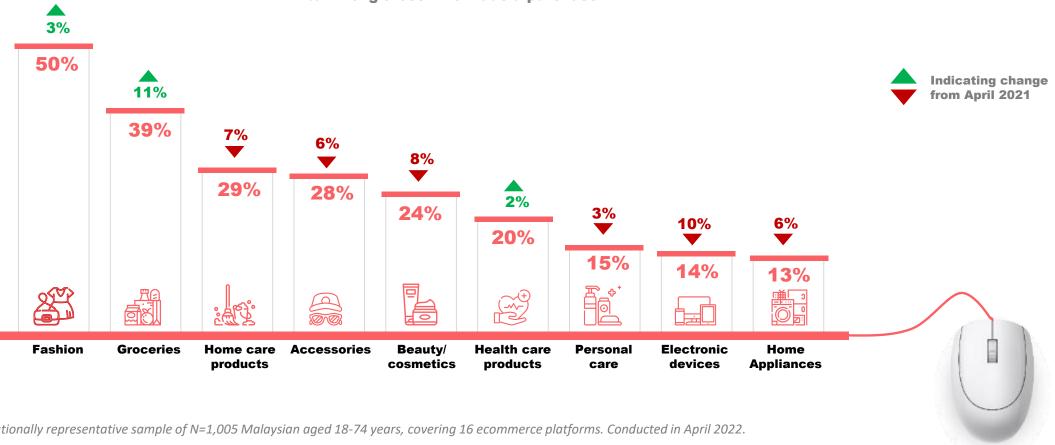


HIGHER STICKINESS FOR FASHION ITEMS & GROCERIES



What did Malaysians purchase on e-commerce platforms (past 6 months)?

% Among those who made a purchase





DIVERGING DEMOGRAPHIC TRENDS



South, East Coast 62%	Central 46%	East Coast 34%	East MY 35%	East Coast 30%
18-34 years 55%		35 years+ 33%	Single 35%	
Female 54%				Female 36%
<5k income 52%		>8k income 33%	<5k income 30%	>8k income 28 %
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Fashion	Groceries	Home care products	Accessories	Beauty/ cosmetics

29%

28%

24%

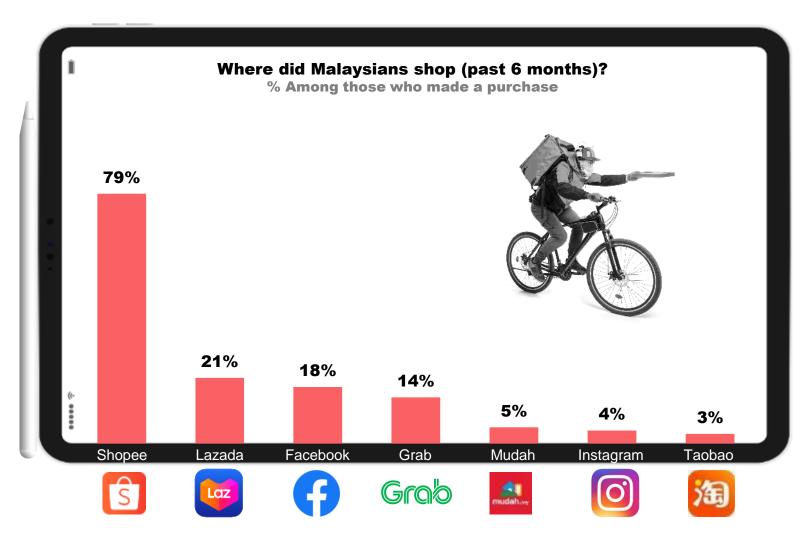


39%

50%

SHOPEE REMAINS PLATFORM OF CHOICE





1.5

Average number of e-commerce platforms online shoppers have used to make a purchase in the past 6 months

Promoters

(Highly likely to recommend after usage)

52%

32%



Shopee

Average (16 brands)

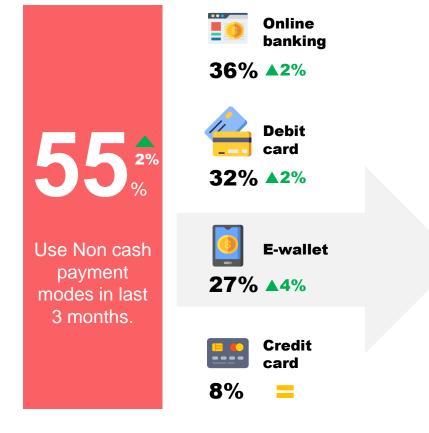


E-COMMERCE GROWING, WITH NON-CASH PAYMENT



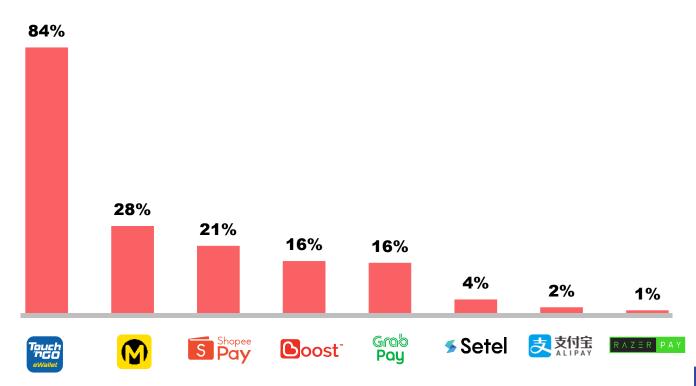


% Among E-wallet users

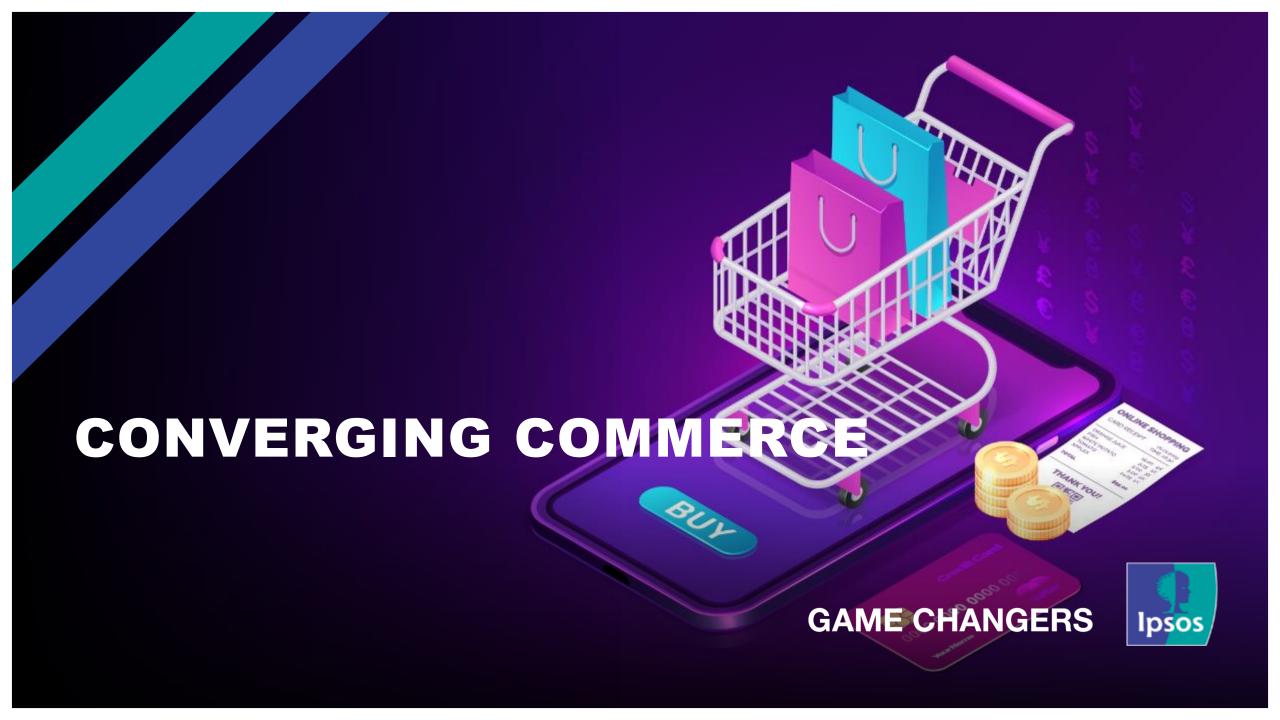


E-wallets used in past 3 months

% Among E-wallet users







Channels proliferating and fragmenting

Old world









New world





Artificial Intelligence (AI)

Computers and machines process big data, and through machine learning and deep learning, mimic the problem-solving and decision-making capabilities of the human mind.

Converging Commerce Change **Drivers**

eXtended Reality (XR)

eXtended Reality (XR) – an umbrella term for Augmented Reality (AR), Mixed Reality (MR), and Virtual Reality (VR) will enhance or replace our view of the world, often through overlaying or immersing computer text and graphics into real-world and virtual environments, or even a combination of both.

Blockchain & Distributed Ledger Technologies (DLTs)

Digital ledger system that is democratic, incorruptible, efficient, verifiable, and holds a permanent record of every transaction of value among multiple economic agents.

Next Generation Wireless

Increased speed, capacity, and reduced latency will enable 5G devices to pinpoint accurate indoor positioning to support Machine Vision, Automated Guided Vehicles, and drones. 6G devices will be able to figure out other devices around you, serving as a bridge between the physical and digital worlds and enhancing the overall XR experience.

Anticipatory Analytics

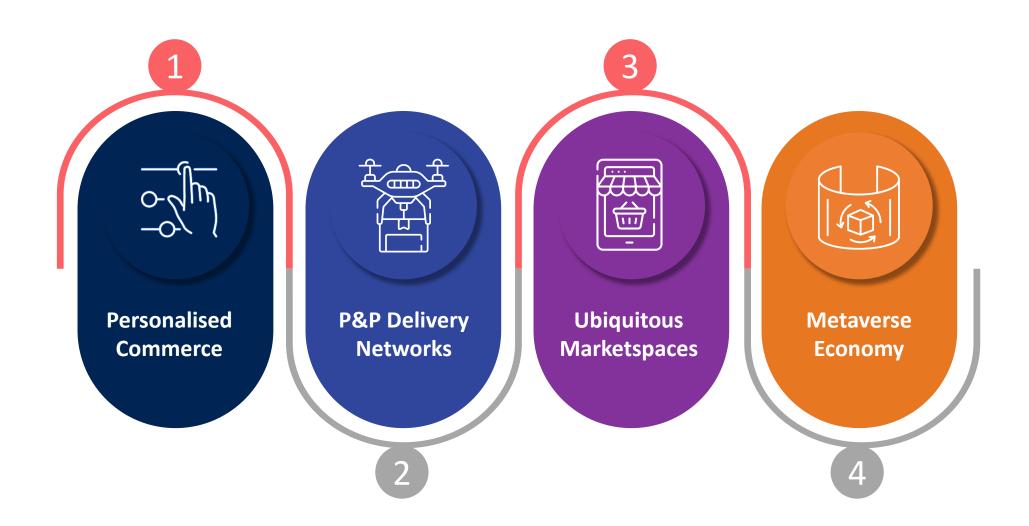
Builds on the foundation of predictive analytics, where consumers data can be used to identify and personalize predictions based on preferences.

Virtual Worlds

Immersive, interactive virtual worlds to engage with consumers and create brand moments that resonates with the digital audience in exciting and fresh, new ways. A coherent cross-world ecosystem will eventually be developed to connect virtual spaces with the augmented-reality enhanced physical world.



Key Trends







Personalised Commerce

Personalized commerce will realise each consumer's desired products to their exact specifications

- The ability to harness real-time, granular consumer data will drive advanced analytics for brands and businesses to build highly-individualized, customercentric and convenient shopping experiences
- Hyper-personalized commerce will go beyond anticipating each consumer's preferences to realizing each consumer's desired products to their exact specifications.



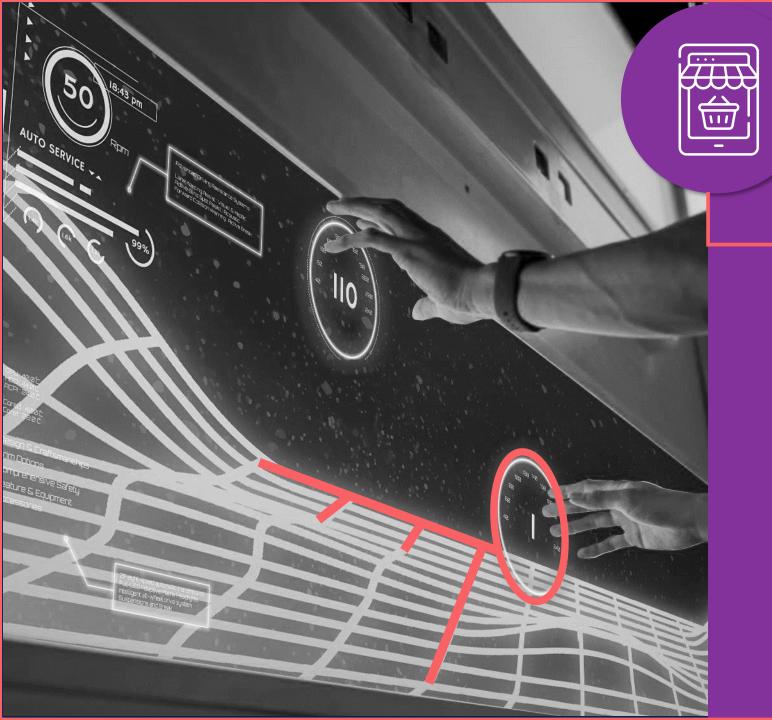


Precise and Personalised Delivery Network

Speedy and flexible delivery ecosystem that find consumers wherever they are

- Geolocation and predictive data finding consumers where they are, not only where they live
- Rapidly evolving drone technology solving the 'last mile' problem
- Autonomous delivery systems meeting increasingly complex coordination demands as volume increases





Ubiquitous Marketspaces

Consumer touchpoints break out of conventional marketplaces

- As brands & businesses strive to stand out amongst the countless mushrooming competitors to attract the ever-shrinking consumer's attention span, the push towards adopting an omnipresent marketplace will challenge shopping touchpoints to expand beyond the current confined definitions of a marketplace
- Integrated sensors, ultra-portable powerful microchips, and ambient intelligence within the consumers' everyday environment will enable ubiquitous marketspaces





Metaverse Economy

Integration of virtual goods and services into a truly virtual marketplace

- Metaverse going beyond gaming, and migrating into work and social relationships
- Increasing presence of brands and companies buying virtual real estate and selling virtual goods as NFTs
- Virtual avatars emerging as influencers appealing to iGen



\$ ***



60% Social 56%

54%

Gaming

Work

How Malaysians think metaverse applications will have changed the way we live 10 years from now:



SO WHAT?

KEEP HUMANS AT THE CENTRE OF THE ECOSYSTEM



Build your commerce ecosystem around consumer needs, journeys and aspirations



Co-create with consumers to create optimal brand experiences and channel activations



Humanise commerce to improve the experience. Be tangible, sensorial, immersive, and personal



